

## TYPO3.Neos - Feature # 29542

<b>Status:</b>	Resolved	<b>Priority:</b>	Won't have this time
<b>Author:</b>	Sebastian Kurfuerst	<b>Category:</b>	TypoScript
<b>Created:</b>	2011-09-07	<b>Assigned To:</b>	
<b>Updated:</b>	2013-05-13	<b>Due date:</b>	
<b>Subject:</b>	Allow for arbitrary menu starting points set in TS		
<b>Description</b>			
<p>If you set the "baseNode" property of a Menu to a node path the resulting menu will start from there.</p> <p>It doesn't support entryLevel or lastLevel for now (both will be ignored).</p> <p>Attached is a work-in-progress. This was in <a href="https://review.typo3.org/#change,1789">https://review.typo3.org/#change,1789</a> before</p>			

### Associated revisions

#### Revision b3621bd6 - 2013-05-11 18:31 - Christian Müller

[FEATURE] Allow arbitrary starting point for menu

This provides an additional property to the Menu implementation, ``startingPoint``. Setting this property allows to define which node the menu should base on.

A simple TypoScript example could be::

```
parts.footerMenu = TYPO3.Neos:Menu
parts.footerMenu.templatePath = 'resource://.../FooterMenu.html'
parts.footerMenu.startingPoint = ${node}
```

Change-Id: I5ac315b4c8debbfbb7bb91b7030f7497eef45028

Resolves: #29542

### History

#### #1 - 2011-11-07 10:26 - Sebastian Kurfuerst

- Priority changed from *Could have* to *Won't have this time*

not really relevant right now.

#### #2 - 2013-05-11 18:31 - Gerrit Code Review

Patch set 8 for branch **master** has been pushed to the review server.

It is available at <https://review.typo3.org/18048>

#### #3 - 2013-05-11 18:32 - Christian Müller

- Status changed from *New* to *Under Review*

**#4 - 2013-05-13 09:35 - Christian Müller**

- Status changed from *Under Review* to *Resolved*

- % Done changed from 0 to 100

Applied in changeset commit:b3621bd69cf2e2b50fb79ae613bf851304510e25.

**Files**

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0001-FEATURE-Allow-for-arbitrary-menu-starting-points-set.patch	3.2 kB	2011-09-07	Sebastian Kurfuerst
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