

Advanced Frontend Editing - Bug # 9304

Status:	Closed	Priority:	Must have
Author:	Steve Ryan	Category:	Editing Form
Created:	2010-08-15	Assigned To:	Chris topher
Updated:	2014-08-06	Due date:	
Subject:	Versioncheck for sprite manager is incorrect.		
Description			
<p>I use TYPO3 4.4dev and feeditadvanced 1.4.</p> <p>In localconf my compat_version is set to 4.4.</p> <p>The test for instantiating the sprite manager requires a version number greater than 4004000 (translates to TYPO3_version greater than 4.4).</p> <p>Sprites for TCEFORM are not displayed correctly out of the box in version 4.4.</p> <p>If I change the test to >= the sprites are displayed correctly.</p> <pre>* if(t3lib_div::int_from_ver(TYPO3_version) >= 4004000) { // Load the sprite manager for frontend-editing \$spriteManager = t3lib_div::makeInstance('t3lib_SpriteManager', TRUE); \$spriteManager->loadCacheFile(); }*</pre> <p>As I understand the change logs, the sprite manager was introduced in versions starting with and greater than 4.4.</p>			
Related issues:			
follows Advanced Frontend Editing - Bug # 8072: Sprite manager not initialize...		Closed	2010-06-04

Associated revisions

Revision e69c17a3 - 2010-11-15 15:27 - Chris topher

Fixed bug #9304: Versioncheck for sprite manager is incorrect.

git-svn-id: <https://svn.typo3.org/TYPO3v4/CoreProjects/feedit/trunk@2836> 743128fe-103e-dd11-99c4-001b210b3e58

History

#1 - 2010-08-15 15:59 - Chris topher

I think you are speaking of a development system (which is a valid reason to use a dev-version).

#2 - 2010-08-16 17:45 - Jeff Segars

- Status changed from New to Needs Feedback
- Target version set to 1.5.0

Hey Steve,

Thanks for the heads up on this. You're right that the check should definitely be greater than or equal to but there are a couple other points to clear up.

The compat_version doesn't actually come into play here at all since TYPO3_version is just the raw TYPO3 version. If you're having errors with the

version comparison, I assume you're on a dev version prior to the actual 4.4 release? Trunk should now be 4.5.0-dev and the 4.4 branch should be 4.4.3-dev, both of which should work fine.

I'll get the bug fixed later today but in the meantime, can you confirm those version number details?

Thanks,
Jeff

#3 - 2010-08-19 02:42 - Steve Ryan

Jeff Segars wrote:

*Hey Steve,
Thanks for the heads up on this. You're right that the check should definitely be greater than or equal to but there are a couple other points to clear up.

The compat_version doesn't actually come into play here at all since TYPO3_version is just the raw TYPO3 version. If you're having errors with the version comparison, I assume you're on a dev version prior to the actual 4.4 release? Trunk should now be 4.5.0-dev and the 4.4 branch should be 4.4.3-dev, both of which should work fine.

I'll get the bug fixed later today but in the meantime, can you confirm those version number details?

Thanks,
Jeff*

Hi Jeff,
I'm using a svn checkout
URL: https://svn.typo3.org/TYPO3v4/Core/branches/TYPO3_4-4
Repository Root: <https://svn.typo3.org/TYPO3v4/Core>
Repository UUID: 709f56b5-9817-0410-a4d7-c38de5d9e867
Revision: 8429

Afraid I am a bit blurry about trunk and dev versions from the repository. I thought that I understood that revision 8420 was marked for release as t4.4.0.

cheers
Steve

#4 - 2010-08-19 15:00 - Chris topher

The internal TYPO3 version in the 4.4-branch is currently 4.4.3-dev.
But with the old revision 8429 which you use you will still have it called "4.4-dev".

Here is an overview of the changes ("Updating version number to ..."):
http://forge.typo3.org/projects/typo3v4-core/repository/changes/branches/TYPO3_4-4/t3lib/config_default.php

I think you could work around that problem by updating the code from SVN. Just go on using the 4.4-branch and do an update.

#5 - 2010-11-12 20:58 - Chris topher

- Subject changed from *version check for sprite manager incorrect* to *version check for sprite manager is incorrect*

#6 - 2010-11-15 01:02 - Chris topher

Jeff Segars wrote:

| You're right that the check should definitely be greater than or equal to(...).

Fixed in r2836.

#7 - 2010-11-15 15:20 - Chris topher

- Subject changed from *version check for sprite manager is incorrect* to *Versioncheck for sprite manager is incorrect.*
- Status changed from *Needs Feedback* to *Resolved*
- Assigned To set to *Chris topher*
- % Done changed from 0 to 100

#8 - 2014-08-06 12:05 - Chris topher

- Status changed from *Resolved* to *Closed*